**Classes:**

* FileInput
  + All file handling
    - Save
    - Delete
    - Modify (maybe)
  + Write to temp file
    - Saved to master once save is clicked
  + Methods
    - addRoute
    - addAirport
    - etc.
* DispTable extends JPanel
  + Default display all entries
  + Create an object of FileInput
  + Create an object of Filter
* Filter implements Route (child of Route)
  + Specify display based on constructor
    - Airline
    - Airport
    - Cost
    - Time
* Route (search algorithims)
  + 3D array
    - Airport by open/closed by route numbers
* GUI extends JFrame
  + 2 combo boxes
    - Origin
    - Destination
  + 5 radio buttons
    - Filters
  + JButton
    - Go
  + Call DispTable class
* MenuBar extends JMenuBar
  + File
    - Save
    - Open (maybe)
    - Close (maybe)
    - Save to different file types (maybe)
  + Airports
    - Add
    - Delete
    - Open
    - Close
    - Modify (maybe)
  + Routes
    - Add
    - Delete
    - Modify (maybe)
  + Airlines
    - Add
    - Delete
    - Modify (maybe)
  + Adding and delete will be calling FileInput methods
  + Opening and closing calls Route which will have open and close parameters (be careful about this. Since we are writing to arrays which are unique to each instance of Route. Might want to find a better way to open and close)